

OTLL Coaching Conduct Guidelines

1. Conduct
 - a. The manager is the only one permitted to discuss/question a call with the umpires. No other coach/volunteer should approach the umpires unless asked to do so by the umpires.
 - b. No profanity should be used in any circumstance when speaking to/with a player, parent, manager, coach, or umpire.
 - i. See Rule 4.0.6 of the Little League Rulebook for specifics on what cannot be done by a manager, coach or player.
 - c. ** No arguing of calls shall take place on the field. Questioning of a call should be done during a break in the action, preferably at the end of inning.
 - i. Rule 9.0.2 (a): "Any umpire's decision which involves judgment, such as, but not limited to, whether a batted ball is fair or foul, whether a pitch is a strike or a ball, or whether a runner is safe or out, is final. No player, managers, coach, or substitute shall object to any such judgment decisions."
2. Coaches outside of dugout
 - a. While Tournament rules dictate that no manager/coach can leave the dugout OTLL will allow, during our regular season, multiple managers/coaches to be outside of dugout assuming they follow all other guidelines contained within this document, including the following:
 - i. On defense – Two coaches are allowed outside of dugouts and must remain in front of the dugout or between the dugout and outfield fence. No manager/coach should position himself/herself between the dugout and home plate as this could potentially interfere with the batter.
 - ii. On offense - Base coaches should be positioned within the boundaries of the first and third base coaching boxes while a pitch is being delivered. In addition, two additional coaches can be outside of the dugout, while the team is on offense, should follow the previous positioning guideline (listed above for "on defense") re: where they can be positioned.
3. Dress code
 - a. No pictures, messages, etc. on clothing that can be considered offensive to anyone.
 - b. Wear your team hats properly (i.e. no backward baseball caps); we need to serve as an example to our players who are expected to wear their hats/uniforms properly.